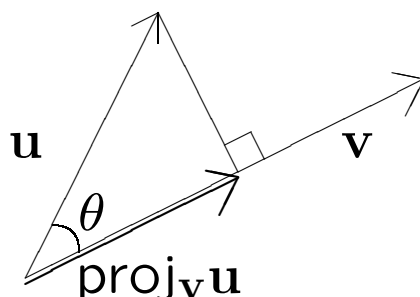


Components and Projections



Given two vectors \mathbf{u} and \mathbf{v} , we can ask how far we will go in the direction of \mathbf{v} when we travel along \mathbf{u} .

The distance we travel in the direction of \mathbf{v} , while traversing \mathbf{u} is called the *component of u with respect to v* and is denoted $\text{comp}_{\mathbf{v}}\mathbf{u}$.

The vector parallel to \mathbf{v} , with magnitude $\text{comp}_{\mathbf{v}}\mathbf{u}$, in the direction of \mathbf{v} is called the *projection of u onto v* and is denoted $\text{proj}_{\mathbf{v}}\mathbf{u}$.

$$\text{So, } \text{comp}_{\mathbf{v}}\mathbf{u} = \|\text{proj}_{\mathbf{v}}\mathbf{u}\|$$

Note $\text{proj}_{\mathbf{v}}\mathbf{u}$ is a vector and $\text{comp}_{\mathbf{v}}\mathbf{u}$ is a scalar.

From the picture $\text{comp}_{\mathbf{v}}\mathbf{u} = \|\mathbf{u}\| \cos \theta$

We wish to find a formula for the projection of \mathbf{u} onto \mathbf{v} .

$$\text{Consider } \mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$$

$$\text{Thus } \|\mathbf{u}\| \cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|}$$

$$\text{So } \boxed{\text{comp}_{\mathbf{v}} \mathbf{u} = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|}}$$

The unit vector in the same direction as \mathbf{v} is given by $\frac{\mathbf{v}}{\|\mathbf{v}\|}$. So

$$\boxed{\text{proj}_{\mathbf{v}} \mathbf{u} = \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|^2} \right) \mathbf{v}}$$

Example 1

1. Find the projection of $\mathbf{u} = \mathbf{i} + 2\mathbf{j}$ onto $\mathbf{v} = \mathbf{i} + \mathbf{j}$.

$$\mathbf{u} \cdot \mathbf{v} = 1 + 2 = 3, \quad \|\mathbf{v}\|^2 = (\sqrt{2})^2 = 2$$

$$\text{proj}_{\mathbf{v}}\mathbf{u} = \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|^2} \right) \mathbf{v} = \frac{3}{2}(\mathbf{i} + \mathbf{j}) = \frac{3}{2}\mathbf{i} + \frac{3}{2}\mathbf{j}$$

2. Find $\text{proj}_{\mathbf{v}}\mathbf{u}$, where $\mathbf{u} = (1, 2, 1)$ and $\mathbf{v} = (1, 1, 2)$

$$\mathbf{u} \cdot \mathbf{v} = 1 + 2 + 2 = 5, \quad \|\mathbf{v}\|^2 = \left(\sqrt{1^2 + 1^2 + 2^2} \right)^2 = 6$$

$$\text{So, } \text{proj}_{\mathbf{v}}\mathbf{u} = \frac{5}{6}(1, 1, 2)$$

3. Find the component of $\mathbf{u} = \mathbf{i} + \mathbf{j}$ in the direction of $\mathbf{v} = 3\mathbf{i} + 4\mathbf{j}$.

$$\mathbf{u} \cdot \mathbf{v} = 3 + 4 = 7, \quad \|\mathbf{v}\| = \sqrt{3^2 + 4^2} = \sqrt{25} = 5$$

$$\text{comp}_{\mathbf{v}}\mathbf{u} = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|} = \frac{7}{5}$$

4. Find the components of $\mathbf{u} = \mathbf{i} + 3\mathbf{j} - 2\mathbf{k}$ in the directions \mathbf{i} , \mathbf{j} and \mathbf{k} .

$$\mathbf{u} \cdot \mathbf{i} = 1, \quad \mathbf{u} \cdot \mathbf{j} = 3, \quad \mathbf{u} \cdot \mathbf{k} = -2,$$

$$\|\mathbf{i}\| = \|\mathbf{j}\| = \|\mathbf{k}\| = 1$$

So

$$\text{comp}_{\mathbf{i}}\mathbf{u} = 1, \quad \text{comp}_{\mathbf{j}}\mathbf{u} = 3, \quad \text{comp}_{\mathbf{k}}\mathbf{u} = -2.$$

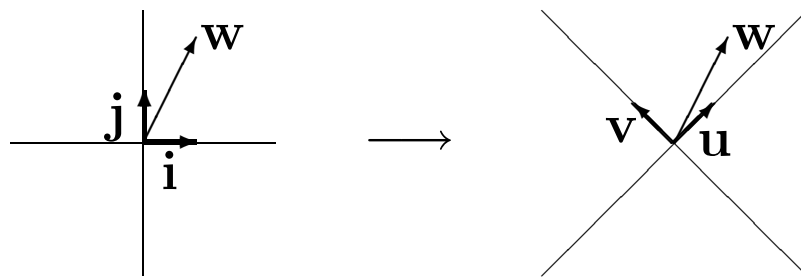
So the use of the term *component* is justified in this context.

Indeed, coordinate axes are arbitrarily chosen and are subject to change.

If \mathbf{u} is a new coordinate vector given in terms of the old set then $\text{comp}_{\mathbf{u}}\mathbf{w}$ gives the component of the vector \mathbf{w} in the new coordinate system.

Example 2

If coordinates in the plane are rotated by 45° , the vector \mathbf{i} is mapped to $\mathbf{u} = \frac{1}{\sqrt{2}}\mathbf{i} + \frac{1}{\sqrt{2}}\mathbf{j}$, and the vector \mathbf{j} is mapped to $\mathbf{v} = -\frac{1}{\sqrt{2}}\mathbf{i} + \frac{1}{\sqrt{2}}\mathbf{j}$. Find the components of $\mathbf{w} = 2\mathbf{i} - 5\mathbf{j}$ with respect to the new coordinate vectors \mathbf{u} and \mathbf{v} . i.e. Express \mathbf{w} in terms of \mathbf{u} and \mathbf{v} .



$$\mathbf{w} \cdot \mathbf{u} = \frac{-3}{\sqrt{2}}, \quad \mathbf{w} \cdot \mathbf{v} = \frac{-7}{\sqrt{2}}, \quad \|\mathbf{u}\| = \|\mathbf{v}\| = 1$$

So

$$\text{comp}_{\mathbf{u}}\mathbf{w} = \frac{-3}{\sqrt{2}}, \quad \text{comp}_{\mathbf{v}}\mathbf{w} = \frac{-7}{\sqrt{2}}.$$

and

$$\mathbf{w} = \frac{-3}{\sqrt{2}}\mathbf{u} + \frac{-7}{\sqrt{2}}\mathbf{v}$$

Orthogonal Projections

Given a non-zero vector \mathbf{v} , we may represent any vector \mathbf{u} as a sum of a vector, \mathbf{u}_{\parallel} parallel to \mathbf{v} and a vector \mathbf{u}_{\perp} perpendicular to \mathbf{v} .

So, $\mathbf{u} = \mathbf{u}_{\parallel} + \mathbf{u}_{\perp}.$

Now, $\mathbf{u}_{\parallel} = \text{proj}_{\mathbf{v}}\mathbf{u}.$

and so $\mathbf{u}_{\perp} = \mathbf{u} - \text{proj}_{\mathbf{v}}\mathbf{u}.$

Example 3

Express $\mathbf{u} = 2\mathbf{i} + 4\mathbf{j} + 2\mathbf{k}$ as a sum of vectors parallel and perpendicular to $\mathbf{v} = \mathbf{i} + 2\mathbf{j} - \mathbf{k}$.

$$\mathbf{u} \cdot \mathbf{v} = 2 + 8 - 2 = 8, \quad \|\mathbf{v}\|^2 = \left(\sqrt{1^2 + 2^2 + 1^2} \right)^2 = 6$$

$$\mathbf{u}_{\parallel} = \text{proj}_{\mathbf{v}} \mathbf{u} = \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|^2} \right) \mathbf{v} = \frac{4}{3}(\mathbf{i} + 2\mathbf{j} - \mathbf{k})$$

$$\begin{aligned} \mathbf{u}_{\perp} &= \mathbf{u} - \text{proj}_{\mathbf{v}} \mathbf{u} \\ &= (2\mathbf{i} + 4\mathbf{j} + 2\mathbf{k}) - \frac{4}{3}(\mathbf{i} + 2\mathbf{j} - \mathbf{k}) \\ &= \left(2 - \frac{4}{3}\right)\mathbf{i} + \left(4 - \frac{8}{3}\right)\mathbf{j} + \left(2 + \frac{4}{3}\right)\mathbf{k} \\ &= \frac{6-4}{3}\mathbf{i} + \frac{12-8}{3}\mathbf{j} + \frac{6+4}{3}\mathbf{k} \\ &= \frac{2}{3}\mathbf{i} + \frac{4}{3}\mathbf{j} + \frac{10}{3}\mathbf{k} \\ &= \frac{2}{3}(\mathbf{i} + 2\mathbf{j} + 5\mathbf{k}) \end{aligned}$$

Check

$$\begin{aligned} \mathbf{u}_{\parallel} \cdot \mathbf{u}_{\perp} &= \left(\frac{2}{3}(\mathbf{i} + 2\mathbf{j} + 5\mathbf{k}) \right) \cdot \left(\frac{4}{3}(\mathbf{i} + 2\mathbf{j} - \mathbf{k}) \right) \\ &= \frac{8}{9}((\mathbf{i} + 2\mathbf{j} + 5\mathbf{k}) \cdot (\mathbf{i} + 2\mathbf{j} - \mathbf{k})) \\ &= \frac{8}{9}(1 + 4 - 5) \\ &= 0 \end{aligned}$$

So \mathbf{u}_{\parallel} and \mathbf{u}_{\perp} are orthogonal.