

## Lines in $\mathbb{R}^3$

We wish to represent lines in  $\mathbb{R}^3$ . Note that a line may be described in two different ways:

- By specifying two points on the line.
- By specifying one point on the line and a vector parallel to it.

If we are given two points,  $P$  and  $Q$  on a line, then a vector parallel to it is  $\vec{PQ}$ .

There are three ways of representing a line algebraically.

- **Vector Representation of a Line**

Given a point  $P = (x_0, y_0, z_0)$  on the line and a vector  $\mathbf{v} = (a, b, c)$  parallel to it.

An arbitrary point  $X = (x, y, z)$  on the line will be given by the vector equation:

$$\vec{OX} = \vec{OP} + t\mathbf{v}.$$

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x_0 \\ y_0 \\ z_0 \end{pmatrix} + t \begin{pmatrix} a \\ b \\ c \end{pmatrix}$$

If we are given two points,  $P$  and  $Q$  on the line, then take  $\mathbf{v} = \vec{PQ}$ .

- **Parametric Representation of a Line**

Given a point  $P = (x_0, y_0, z_0)$  on the line and a vector  $\mathbf{v} = (a, b, c)$  parallel to it.

An arbitrary point  $X = (x, y, z)$  on the line will be given by the system of equations:

$$\begin{aligned}x &= x_0 + ta \\y &= y_0 + tb \\z &= z_0 + tc\end{aligned}$$

If we are given two points,  $P$  and  $Q = (x_1, y_1, z_1)$  on the line, then take  $\mathbf{v} = \vec{PQ}$  and this becomes.

$$\begin{aligned}x &= x_0 + t(x_1 - x_0) \\y &= y_0 + t(y_1 - y_0) \\z &= z_0 + t(z_1 - z_0)\end{aligned}$$

- **Symmetric Representation of a Line**

Solving for  $t$  gives the Symmetric Representation of a Line.

$$t = \frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$$

Note that this is only defined if  $a$ ,  $b$  and  $c$  are non-zero.

**Example 1**

1. Find the equation of the line  $\ell$  joining  $P = (1, 1, 1)$  to  $Q = (1, 0, 1)$  in vector form.

$\vec{PQ} = (0, -1, 0)$ , so the equation is given by

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + t \begin{pmatrix} 0 \\ -1 \\ 0 \end{pmatrix}$$

2. Find the equation in parametric form of the line  $\ell$  above.

$$\begin{aligned} x &= 1 \\ y &= 1 - t \\ z &= 1 \end{aligned}$$

3. Find the equation in symmetric form of the line  $\ell$  above.

This does not exist.

4. Does  $R = (1, 2, 2)$  lie on  $\ell$ ?

Substituting  $R = (1, 2, 2)$  for  $X = (x, y, z)$  we get

$$\begin{aligned}1 &= 1 \\2 &= 1 - t \\2 &= 1\end{aligned}$$

Which has no solution, so  $R$  does not lie on the line.

5. Does  $S = (1, 2, 1)$  lie on  $\ell$ ?

Substituting  $S = (1, 2, 1)$  for  $X = (x, y, z)$  we get

$$\begin{aligned}1 &= 1 \\2 &= 1 - t \\1 &= 1\end{aligned}$$

Which is true when  $t = -1$ , so this lies on the line.

6. With the parameterization above at what point will we be when  $t = -2$

When  $t = -2$  we will be at  $(1, 3, 1)$ .

## Planes in $\mathbb{R}^3$

We wish to represent planes in  $\mathbb{R}^3$ . Note that a plane may be described in three different ways:

- By specifying three points on the plane.
- By specifying one point in the plane and two vectors parallel to it.
- By specifying one point in the plane and a vector perpendicular to it.

The third form is preferable since it needs the least information.

Let  $\pi$  be a plane described by a vector  $\mathbf{n} = (a, b, c)$  orthogonal to it and a point  $P = (x_0, y_0, z_0)$  which lies in it.

Consider a point  $Q = (x, y, z)$  on the plane  $\pi$ .

Since  $\mathbf{n}$  is orthogonal to the plane  $\mathbf{n} \cdot \mathbf{v} = 0$  for any vector  $\mathbf{v}$  parallel to the plane.

Now  $\vec{PQ} = (x - x_0, y - y_0, z - z_0)$  is in the plane.

So  $\mathbf{n} \cdot \vec{PQ} = 0$ , or

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

This is called the *point normal form* of the equation of a plane.

Setting  $d = ax_0 + by_0 + cz_0 = \mathbf{n} \cdot \vec{OP}$ , we get

$$ax + by + cz = d$$

This is called the *standard form* of the equation of a plane.

## Example 2

1. Find the equation of the plane  $\pi$  which is orthogonal to the vector  $\mathbf{n} = (1, 1, 2)$  and through the point  $P = (1, 0, 1)$

$$d = \mathbf{n} \cdot \vec{OP} = (1, 1, 2) \cdot (1, 0, 1) = 3$$

Equation is  $\mathbf{n} \cdot \vec{OX} = d$

$$x + y + 2z = 3$$

2. Is  $Q = (1, 2, 3) \in \pi$ ?

Put  $X = Q$  in the equation to get

$$1 + 2 + 2 \times 3 = 9 \neq 3$$

So equation is inconsistent and  $Q \notin \pi$ .

3. Is  $Q = (3, 2, -1) \in \pi$ ?

Put  $X = Q$  in the equation to get

$$3 + 2 + 2 \times (-1) = 3$$

So equation is consistent and  $Q \in \pi$ .



If two vectors  $\mathbf{u}$  and  $\mathbf{v}$  parallel to the plane are given we can take solve the equations

$$\begin{aligned}\mathbf{n} \cdot \mathbf{u} &= 0 \\ \mathbf{n} \cdot \mathbf{v} &= 0.\end{aligned}$$

Generally this will result in an infinite solution set (a line through the origin). Any vector parallel to this line will work for  $\mathbf{n}$  as all are perpendicular to the plane. The magnitude of  $\mathbf{n}$  will affect the value of  $d$ .

Alternately we can use the cross product  $\mathbf{n} = \mathbf{u} \times \mathbf{v}$ . (see Section 4.3).

If a plane is defined three points  $P, Q$  and  $R$  in the plane then  $\vec{PQ}$ ,  $\vec{PR}$  and  $\vec{QR}$  are all vectors parallel to the plane and the method outlined above may be used.

**Example 3**

Find the equation of the plane  $\pi$  parallel to  $\mathbf{u} = (1, 0, 1)$  and  $\mathbf{v} = (2, -1, 2)$ , through  $P = (1, 1, 1)$ .

Let  $\mathbf{n} = (n_1, n_2, n_3)$  be the normal vector to  $\pi$ .

$$\mathbf{u} \cdot \mathbf{n} = 0 \Rightarrow (1, 0, 1) \cdot (n_1, n_2, n_3) = n_1 + n_3 = 0.$$

$$\mathbf{v} \cdot \mathbf{n} = 0 \Rightarrow (2, -1, 2) \cdot (n_1, n_2, n_3) = 2n_1 - n_2 + 2n_3 = 0.$$

The solution to the set of simultaneous equations

$$n_1 + n_3 = 0.$$

$$2n_1 - n_2 + 2n_3 = 0.$$

are vectors of the form  $(t, 0, -t)$ , for any  $t \in \mathbb{R}$ . We arbitrarily pick  $t = 1$ , so  $\mathbf{n} = (1, 0, -1)$ .

Alternately, using cross product

$$\mathbf{n} = \mathbf{u} \times \mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 0 & 1 \\ 2 & -1 & 2 \end{vmatrix} = \mathbf{i} - \mathbf{k}$$

Now,  $d = \mathbf{n} \cdot \vec{OP} = (1, 0, -1) \cdot (1, 1, 1) = 1 - 1 = 0$ .

So the equation of the plane is

$$x - z = 0$$

**Example 4**

Find the equation of the plane through the points  $P = (1, 1, 1)$ ,  $Q = (0, 1, 2)$  and  $R = (1, 1, 2)$

$\vec{PQ} = (-1, 0, 1)$  and  $\vec{QR} = (1, 0, 0)$  are two vectors in the plane. Let  $\mathbf{n} = (n_1, n_2, n_3)$  be the normal vector to the plane.

$$\vec{PQ} \cdot \mathbf{n} = 0 \Rightarrow (-1, 0, 1) \cdot (n_1, n_2, n_3) = -n_1 + n_3 = 0.$$

$$\vec{QR} \cdot \mathbf{n} = 0 \Rightarrow (1, 0, 0) \cdot (n_1, n_2, n_3) = n_1 = 0.$$

The solution to the set of simultaneous equations

$$-n_1 + n_3 = 0, \text{ and } n_1 = 0$$

are vectors of the form  $(0, t, 0)$ , for any  $t \in \mathbb{R}$ . We arbitrarily pick  $t = 1$ , so  $\mathbf{n} = (0, 1, 0)$ .

Alternately, using cross product:

$$\mathbf{n} = \vec{PQ} \times \vec{QR} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -1 & 0 & 1 \\ 1 & 0 & 0 \end{vmatrix} = (0, 1, 0)$$

Now,  $d = \mathbf{n} \cdot \vec{OP} = (0, 1, 0) \cdot (1, 1, 1) = 1$ .

So the equation of the plane is  $y = 1$

**Example 5**

1. Find the point of intersection of the plane  $x - z = 0$  with the line  $\ell$ :

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 2 \\ 1 \\ 1 \end{pmatrix} + t \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix}$$

The line can be expressed as

$$x = 2 + 2t, \quad y = 1 - t, \quad z = 1 + t.$$

Intersection  $(x, y, z)$  for  $x$ ,  $y$  and  $z$  which satisfy both the equation of the line and that of the plane. Substitute equation for the line into the equation for the plane and solve for  $t$ .

$$\underbrace{(2 + 2t)}_x - \underbrace{(1 + t)}_z = 0$$
$$t + 1 = 0$$

So the solution is  $t = -1$ .

Substituting back in the equation for the line  $\ell$  we get the point of intersection:

$$(2 - 2(-1), 1 - (-1), 1 - 1) = (0, 2, 0)$$

2. Find the point of intersection of  $\pi$  with the line

$$\ell: \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + t \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix}$$

Intersect when these are the same  $x$ ,  $y$  and  $z$ .

$x = 1 + t$ ,  $y = 1 + 2t$ ,  $z = 1 + t$ , substitute in equation for plane and solve for  $t$

$$\underbrace{(1 + t)}_x - \underbrace{(1 + t)}_z = 0$$
$$0 = 0$$

Many solutions, so the line is in the plane.

3. Find the point of intersection of  $\pi$  with the line

$$\ell: \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 2 \\ 1 \\ 1 \end{pmatrix} + t \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix}$$

Intersect when these are the same  $x$ ,  $y$  and  $z$ .

$x = 2 + t$ ,  $y = 1 + 2t$ ,  $z = 1 + t$ , substitute in equation for plane and solve for  $t$

$$(2 + t) - (1 + t) = 0$$

$$1 = 0$$

No solution, so the line is parallel to the plane, but not in it.